



**SONY COMPUTER ENTERTAINMENT TO DELIVER  
“CROSS PLATFORM FEATURE” TO ENHANCE CROSS PLATFORM PLAY  
BETWEEN PLAYSTATION®3 AND PLAYSTATION®VITA; SUPPORTING TITLES  
TO BE RELEASED STARTING LATER THIS SUMMER**

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**Tokyo, June 5, 2012** – Sony Computer Entertainment Inc. (SCE) today announced that it will drive the proliferation of the PlayStation® platforms through “cross platform feature” which realizes cross platform game play between PlayStation®3 (PS3®) and PlayStation®Vita (PS Vita). Through “cross platform feature”, SCE will deliver a ground-breaking gaming experience which leverages the capabilities of both systems and enables users to enjoy gaming wherever and whenever.

<cross platform features> ※1

● **Cross-Play**

The Cross-Play feature allows PS3® and PS Vita users to enjoy match or collaborative game play.



Available titles:

*Hustle Kings* (SCE PS3®/PS Vita), *MotorStorm RC* (SCE PS3®/PS Vita),  
*WipEout HD* (SCE PS3®)/*WipEout 2048* (SCE PS Vita)

Upcoming titles:

*STREET FIGHTER X TEKKEN* from CAPCOM (PS3®/PS Vita<sup>™2</sup>), *PlayStation All-Stars Battle Royale* (SCE PS3®/PS Vita)

### ● Cross-Controller

The Cross-Controller feature allows a player to use PS Vita as a controller to play games on PS3®, by utilizing its rich features including touch screen, rear touch pad, six-axis motion sensing system, and cameras. Users can enjoy the two types of gaming experiences through the large TV screen and PS Vita display.



Available titles:

*ULTIMATE MARVEL VS. CAPCOM 3* from CAPCOM (PS3®/PS Vita)

Released title scheduled for feature update:

*LittleBigPlanet 2* (SCE PS3®)

### ● Cross-Save

By managing saved data between PS3® and PS Vita, the Cross-Save feature enables users on the go to continue playing games on their PS Vita, right from where they left off on their PS3® at home.



Available titles:

*BLAZBLUE CONTINUUM SHIFT EXTEND* from ARC SYSTEM WORKS CO.,LTD. (PS3®/PS Vita), *MLB12: The Show* (SCE PS3®/PS Vita), *MotorStorm RC* (SCE PS3®/PS Vita)

Upcoming titles:

*Sly Cooper: Thieves in Time* (SCE PS3®/PS Vita), *Sound Shapes* (SCE PS3®/PS Vita), *PlayStation All-Stars Battle Royale* (SCE PS3®/PS Vita)

### ● Cross-Goods

The Cross-Goods feature allows users to enjoy various content such as purchased downloaded content and user generated content on both PS3® and PS Vita by transferring to other platform, by sharing between both platforms, or by other ways.



Available titles:

*ULTIMATE MARVEL VS. CAPCOM 3* from CAPCOM (PS3®/PS Vita), *MLB12: The Show* (SCE PS3®/PS Vita), *Hustle Kings* (SCE PS3®/PS Vita), *MotorStorm RC* (SCE PS3®/PS Vita), *ModNation Racers* (SCE PS3®)/*ModNation Racers: Road Trip* (SCE PS Vita)

Upcoming titles:

*STREET FIGHTER X TEKKEN* from CAPCOM (PS3®/PS Vita<sup>※2</sup>),  
*Assassin's Creed III* (PS3®)/*Assassin's Creed III: Liberation* (PS Vita) from Ubisoft, *Sound Shapes*  
(SCE PS3®/PS Vita), *LittleBigPlanet 2* (SCE PS3®)/*LittleBigPlanet PlayStation Vita* (SCE PS Vita),  
*PlayStation All-Stars Battle Royale* (SCE PS3®/PS Vita)

### ● Remote Play

The Remote Play feature allows PS Vita users to remotely access their PS3® to enjoy content including games and videos.



Supporting titles:

*BLAZBLUE*, *BLAZBLUE CONTINUUM SHIFT* from ARC SYSTEM WORKS CO.,LTD.(PS3®)

Expected supporting titles:

*ICO*, *God of War*, *God of War II*, *Shadow of the Colossus* (All titles are from SCE PS3®)

SCE will further accelerate the proliferation of PS platform by maximizing the strong collaboration between PS3® and PS Vita.

※1 The name and launch timing of each title differs by regions. The 1st party titles are listed per Japanese Alphabet.

※2 *STREET FIGHTER X TEKKEN* from CAPCOM for PS3® is available

### About Sony Computer Entertainment Inc.

Recognized as the global leader and company responsible for the progression of consumer-based computer entertainment, Sony Computer Entertainment Inc. (SCEI) manufactures, distributes, develop and markets the PlayStation®2 (PS2®) computer entertainment system, the PSP® (PlayStation®Portable) handheld entertainment system, the PlayStation®3 (PS3®) computer entertainment system and the PlayStation®Vita (PS Vita) portable entertainment system. SCEI has revolutionized home entertainment since they launched PlayStation in 1994. PS2® further enhances the PlayStation legacy as the core of home networked

entertainment. PSP® is a handheld entertainment system that allows users to enjoy 3D games with high-quality full-motion video and high-fidelity stereo audio. PS3® is an advanced computer system, incorporating the powerful Cell Broadband Engine and RSX processors. PS Vita is an ultimate portable entertainment system that offers a revolutionary combination of rich gaming and social connectivity within a real world context. SCEI also delivers the PlayStation® experience to open operating systems through PlayStation®Suite, a cross platform and cross device initiative. Headquartered in Tokyo, Japan, SCEI, along with its affiliated companies, Sony Computer Entertainment America LLC., and Sony Computer Entertainment Europe Ltd., and its division companies, Sony Computer Entertainment Japan and Sony Computer Entertainment Asia develops, publishes, markets and distributes hardware and software, and manages the third party licensing programs for these platforms in the respective markets worldwide.

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